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# TECHNOLOGIZATION OF THE EDUCATIONAL PROCESS IN GRADES 3

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| ABSTRACT  | KEYWORDS                       |
|---|--------------------------------|
| in this article we will study the technologization of the educational | Education, Technology,         |
| process in the 3rd grades, providing them with quality training,      | curiosity, LMS, process,       |
| some technologies that are used in the modern educational             | White, insert, release, basis. |
| process. Opinions were expressed about the use of the most            |                                |
| common technologies used in the educational process.                  |                                |
|   |                                |

#### Introduction

Technology has changed the way we live, work and learn. In education, technology has changed the educational process, making it more efficient, interactive and interesting for students. In the 3rd grade, we will study some of the technologies used in the modern educational process. One of the most common technologies used in the educational process is interactive whiteboard. Interactive whiteboards replaced traditional blackboards and boars, providing a much more interactive and fun educational experience. With an interactive whiteboard, teachers can display multimedia content, digital textbooks, and other tutorials, providing students with a dynamic and immersive learning experience. Another technology widely used in the educational process is the Educational Management System (LMS). LMS is an online platform that allows teachers to manage and pass course content, assignments, quizzes and exams to their students. With LMS, teachers can monitor the progress of their students, evaluate their assignments, and provide feedback on a centralized portal. Students, on the other hand, can access course content and other learning resources from anywhere and at any time, providing them with a more flexible learning experience. Mobile devices such as smartphones and tablets are also becoming more used in the educational process. These devices are very portable and can be used to access course materials, communicate with teachers and classmates, collaborate on group projects. The use of mobile devices has also encouraged the development of educational apps that provide students with interactive and engaging learning experiences. Virtual reality and enhanced reality technologies are also used in the educational process. These technologies allow students to experience real-life scenarios and limb training, even if they cannot enter such situations or be physically present. For example, medical students may use virtual reality simulations to perform surgery, or engineering students may use augmented reality to visualize and manipulate 3D models. The educational process in the 3rd grade is an important stage in the educational development of the child. At this age, children begin to develop critical thinking skills, become more independent in training and take on more responsibility for their education. In the 3rd grade, students typically study

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subjects such as mathematics, science, social studies, native language arts. Teachers often use a variety of educational techniques, including lectures, discussions, hand-held classes, to help students fully understand and deal with the material. One of the main goals of the educational process in the 3rd grade is to help students form solid foundational skills in reading, writing and math classes. Readers should be able to read, understand the meaning behind the text fluently. They should also be able to write down simple paragraphs and use basic grammar and punctuation. In mathematics, one must have a rigid understanding of addition, subtraction, multiplication, and division. In the 3rd year, in addition to academics, issues of social skills and character development are also considered in the educational process. Students learn to work in collaboration with their peers, express their thoughts and ideas clearly, and resolve conflicts peacefully. They also learn about the respect and appreciation of different cultures and diversity. Assessment and evaluation are important components of the educational process in the 3rd grade. Teachers regularly assess student progress through quizzes, tests, Home tasks, and projects. These assessments help teachers identify areas where additional support may be needed by students and adjust teaching methods accordingly. In general, the educational process in the 3rd grade is an important stage in the educational and personal development of the child. By creating a solid foundation in basic sciences, social skills and character development, students are well prepared to take on the challenges of higher education and become a responsible, well-developed individual.

The application of pedagogical technology to the educational process, in particular to language education, also serves to positively solve the above-mentioned urgent problem. In order to fully fulfill this task, it is necessary to solve several problems, first of all, with the cooperation of scientists and teachers working in schools, academic lyceums, professional colleges and higher education institutions. In particular: - identification of the essence of new pedagogical technologies and the creation of its theoretical foundations; - development of its principles; - to choose effective ways to put pedagogical technologies into practice, etc. It is assumed to create a new model of education in order to fulfill the stated goal. The implementation of the model in practice is inextricably linked with the technologization of the educational process. In the national program of training of personnel" providing the educational process with new pedagogical technologies " 1 is defined as one of the serious tasks performed in its second and third stages. Selection of active teaching methods in the educational process. In the selection and implementation of educational technology elements, it is necessary to take into account the educational cognitive activities of learners. A simple rule in practice testifies to the fact that in the first 20 minutes of the theoretical lesson, the transfer of new knowledge to learners is carried out, and then the knowledge given by debating, working in small groups and other similar non-traditional methods must be strengthened. If in the perception of knowledge several sensory channels are triggered together, the process of moving information from short memory to long memory is accelerated, which is considered the basis of knowledge. Methods such as referrer text, problem situation, training of others, which allow 90% of previously studied, analyzed and discussed information to be stored in memory. The above data shows that when traditional methods are used in the course of the lesson, the highest rate of information recall of learners is 30 percent. When nontraditional methods are used, however, their level of information acquisition increases even more. The purpose of any education is to form knowledge and skills and skills to be able to apply it in practice, to develop the necessary personality qualities and guidelines. Experts point out that a survey of teachers found that most of the educational goals in literature analysis, programs, textbooks, teaching practices pertain to the cognitive (cognitive) field. For the same purpose, as a result of fundamental Research in

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World pedagogy, a taxonomy of educational goals has arisen. It has been noted as the most advanced way of setting training goals.

In conclusion, it is noted that technology has had a significant impact on the educational process, providing various tools and resources to facilitate the assimilation of teachers and students. From interactive whiteboards to instructional management systems, mobile devices to virtual reality, technology allows educators to engage students in a more immersive and interactive learning experience. As technology continues to evolve, we can expect more innovative technologies to emerge, which will further change the educational process and increase the learning experience for students.

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