

## INTERESTING METHODS OF ORGANIZING ENGLISH TILL LESSONS

*Rokhila Bonu Abdurakhmanova Abdujabborovna*  
*Fergana City, 17th School, English*

<b>ABSTRACT</b>	<b>KEYWORDS</b>
This article provides feedback on the use of game technologies in English language classes.	game, technology, education, ball, objects, category, kitchen

The role of teaching through various games in teaching English is incomparable. Playing various games during the lesson increases the enthusiasm for learning science in the classroom, encourages passive students to better participate in the lessons, and creates an environment of competition and teamwork among students in the classroom. It also increases students' respect for their teachers. Below are games that serve to increase the effectiveness of teaching during English lessons.

### Last Man Standing

This game is a quick game. But it gives readers some time to think. This game encourages cooperative learning, that is, while other students are talking, the rest of the students are thinking of words themselves. You need a ball to play the game. And all students should stand in a circle. You need to choose a topic. For example: Things found in a kitchen, food, profession, etc.

The game starts by throwing the ball to a student. That student says an English word about the topic and throws the ball to the next student. Each student who receives the ball will have to say something about this topic. If they repeat the words they were told or can't find the words within a few seconds, they leave the game and watch the game sitting down. Don't worry, they will still be learning.

You can change this game a little differently. Instead of talking about a topic, each student can talk about a different topic to the next student. For example, you can start the game by saying "say something red". The first student who catches the ball can say "strawberry" and choose a topic to throw the ball to another. This makes the game a bit more complicated, because before the student can think of a word, he must know what subject word he should think of.

### Pictionary

Most English speakers are familiar with Pictionary, a drawing game. For drawing purposes, you can use a regular chalkboard or a white magnetic board. Divide the class into 2 groups and draw a chart on one side of the board for each team. You will enter the scores of the teams here. One person from team A comes out. And he chooses one of many upside down words and draws this word on the board. And others will have to find it. The team that found the word correctly first will be awarded a point. The team with 10 points is the winner.

### Charades

Charades is similar to Pictionary, but the main difference is that actions are used instead of pictures to represent words. This game is very useful when your students are lazy, bored and sleepy. Wake them up and get them moving!

Write words on a few square pieces of paper for students to choose from. Verbs are much easier to express. But you can use words that are a little more complicated, but that all students know.

Divide the class into two teams. And one student from each team chooses a piece of paper with a word written on it and expresses it with an action. The members of the team will have to find that word within three minutes. One point is given for each correct answer. The team with 10 points is the winner.

Taboo words helps students use synonyms and word charts. The class is divided into two groups and the teams sit facing each other. Each team chooses one person from their team to sit on the chair opposite them. The teacher stands behind the students and holds a word written on a large piece of paper. The students sitting in the seats should not be able to see this word.

The member of the team sitting in the seat will have 3 minutes to say the word you are holding. The main thing is that they should not use this word at all.

Advice for playing in large classes. If there are more than 12 students in your class, it can be a bit noisy and chaotic during the game. In this case, you can divide everyone into small groups of 5-6 and participate only when it's their turn.

## 20 Objects (20 Items)

Test your students' memory and vocabulary with this game at the same time. All you need is a blackboard and 20 classroom supplies. You can even use your own bag or carry-on items.

Put all the items on the table and ask your students to call them all and look at them. Then cover everything with paper (or something similar) after a minute. Ask all your students to go back to their seats and write down in English what they remember on a piece of paper. When everyone has finished, write the list of items on the board and ask students to check themselves. Alternatively, you can ask them to read the words one by one and mark the correct ones.

## Categories

After playing this game once, students will be begging to play it again and again! And this game is a great way to make the most of the extra minutes.

Ask each student to draw 6 columns on a piece of paper. You can choose a category (topic for a word) from the last visited topics. The most commonly used categories are food, names, cities or countries, furniture or appliances, work or clothes.

Choose any letter and write it on the board. Give your students some time to write the words that start with that letter in the columns. You can restart the game as many times as you want with other letters.

## Letter Scramble

Make a list of the last words your students have learned. And write a word on the board by confusing the letters. Give your students some time to find the word with the letters in the correct order. The student who finds the word first is the winner.

## What Am I Thinking Of? (What am I thinking about?)

Divide students into pairs. Each student should write 5-10 words describing an object on a piece of paper. When time is up, students switch sheets and try to find what their partner has described. The first team to find the words correctly wins.

Try these games in your class and be sure to write down how each of them turned out. Your opinion is important for our further research. If you also know an interesting game or method, write it down. Share your experience with others!

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